Lady Royd Subject Overview   **Subject: Computing**

	Autumn 1 Computing systems and networks	**Autumn 2** Creating media	**Spring 1** Creating media	**Spring 2** Data and information	**Summer 1** Programming A	**Summer 2** Programming B
EYFS	Develop Computational Thinking skills	Using Technology	Texture Paint Program	Record Data	Algorithm Bee-Bot	Algorithm Bee-Bot
Year 1	Technology in the classroom	Digital Painting	Moving a Robot	Data and Information	Creating Media	Introduction to Animation
Year 2	Technology around us	Digital Photography	Making Music	Pictograms	Robot Algorithms	Programming Quizzes
Year 3	Connecting computers	Stop-frame animation	Desktop publishing	Branching databases	Sequencing sounds	Events and actions in programs
Year 4	The Internet	Audio Editing	Photo Editing	Data Logging	Programming Repetition in Shapes	Programming Repetition in Games
Year 5	Sharing Information	Vector Drawing	Video Editing	File databases	Selection in physical computing	Selection in Quizzes
Year 6	Communication	Modifying 3D objects	Webpage Creation	Spreadsheets	Variables in Games	Programming Sensing